# Hybrid algorithms II: quantum advantages for optimisation, convex and non-convex

Scientific applications of quantum computing

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May 14, 2019





## Almost any problem can be cast as optimisation

 'Traditional' NP-hard problems: travelling sales person, routing, scheduling etc...



Image: public domain taken from wikimedia commons

- Chemistry: minimise energy to find ground state excited states are constrained minimisation
- Factoring/cryptography: construct logical operations (multiplication, stream cypher, etc...) fix outputs and minimize number of logically incorrect
- Error correction/ fault diagnosis: penalize errors and minimize number subject to observations
- Machine learning: optimise correlations to learn pattern

# The basic ingredients of optimisation algorithms

- 1 Evaluate fitness (energy) of candidate solution(s)
- 2 Propose new candidate solution(s) based on previous fitness values



Examples:

- Monte Carlo: [1] Energy difference between new and proposed state calculated. [2] Change 'accepted' based on difference.
- Gradient descent: [1] Energy of nearby solutions calculated.
  [2] Used to find 'downhill' direction.
- Evolutionary algorithms: [1] Fitness evaluated. [2] Less fit die, more fit get to breed.

Same basic ingredients in quantum optimisation

### Convex versus non-convex



#### Convex optimisation

- Only a single global energy minimum
- Can always be solved by continually 'going downhill'
- Still need to evaluate energy to solve
- Only resource intensive if evaluating energy is difficult

energy

#### Non-Convex optimisation

- Many local energy minima
- Will get stuck if just trying to go downhill
- Need clever algorithms to get out of local minima
- Can be difficult even if energy evaluation is efficient

## Early quantum opportunities

Early quantum computers...

- ► ...will be expensive → need high value problems which classical computers don't solve efficiently
- ► ...will be small and imperfect → need hybrid quantum/classical algorithms

#### Convex optimisation

- Cases where evaluating the energy itself is hard
- Chemistry and materials → energy requires QM to calculate
- Variational algorithms: QC only used to create state and calculate energy

#### Non-Convex optimisation

- Use QM to explore energy landscape
- Tunnelling and interference could allow faster than classical search
- Are ubiquitous: protein folding, logistics, communication, design...

QC=quantum computer; QM=quantum mechanics

# Convex: Variational quantum eigensolver (VQE)

Hybrid quantum/classical algorithm

- 1. QC prepares state characterized by a set of parameters
- 2. Quantum measurements calculate energies of 'nearby' states
- 3. Calculate update parameters to improve energies
- 4. Iterate until suitably converged



## Non-convex: Quantum annealing family of meta-heuristics

Large 'family' of meta-heuristics\*: common element is superposition of a driver Hamiltonian which mixes between states and a problem Hamiltonian which defines problem through phases

 $H(t) = A(t)H_{driver} + B(t)H_{problem}$ 

Largest scale (dissipative) implementation is devices by D-Wave systems Inc.

<sup>\*</sup>adiabatic quantum computing, quantum annealing, continuous time quantum walk, and quantum approximate optimisation algorithm Warning! the terminology around adiabatic and quantum annealing is\_not standardized >= ==

# Hybrid algorithms using annealing family of meta-heuristics

Build subroutine which searches based on initial solution candidate, methods known for coherent adiabatic algorithms\* and dissipative quantum annealing  $^\dagger$ 



Use quantum subroutine call only for the features it handles well  $\rightarrow$  narrow features where tunnelling can search effectively

\*A. Perdomo-Ortiz, S. E. Venegas-Andraca, & A. Aspuru-Guzik, Quantum Inf. Process 10: 33 (2011).

<sup>†</sup>N. Chancellor, New Journal of Physics 19, 2, 023024→(2017)→ = → < = → へ ()

## Real world example: reverse annealing



- $\blacktriangleright$  Uses dissipation on real D-Wave quantum annealer to search locally, smaller s'  $\rightarrow$  broader search
- Experimental test shows that device searches locally in solution space



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A huge number of possible reverse annealing algorithms

- 1. Simple version 1: search locally around best classical solution
  - Any improvement is an immediate win
  - But only likely to find solutions 'near' best classical
- 2. Simple version 2: search locally around randomly chosen state
  - May avoid a broad false minima
- 3. Monte Carlo like algorithms (see NJP 19, 2, 023024 (2017))
  - Transverse field parameter s' controls tradeoff between exploration and exploitation

-similar to temperature in Monte Carlo

- Quantum analogues of many known classical algorithms
- 4. Genetic algorithms (see  $ar\chi iv:1609.05875$ )
  - Compose guess from two or more known solutions
  - Most general version requires more controls than currently available

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# What does an early quantum advantage look like?



Not amenable to hybrid algorithms

Scaling not known for important real world problems, we haven't even proven that  $P \neq NP$ !

More realistic:

Meaningful improvement in practice by ...

- finding more optimal solution than classical finds by itself,
- solving problem faster or using less energy,
- better sampling of a distribution,
- finding solutions which are better in some other way...

## Take away messages



Image: wikimedia commons, photo taken by user: Thomas Yuan

- Many problems can be cast as optimisation
  - Convex  $\rightarrow$  one global minimum
  - Non-convex  $\rightarrow$  many local minima
- Quantum can be useful for both
  - Convex  $\rightarrow$  useful if optimality hard to evaluate
  - $\bullet~\mbox{Non-convex} \rightarrow \mbox{useful for exploring solution space}$
- Many hybrid quantum/classical tools in both cases
- Early QCs will be small, imperfect, and expensive, need to find appropriate problems and algorithms
- ► Quantum advantage can come in many forms → not simple to quantify in all cases